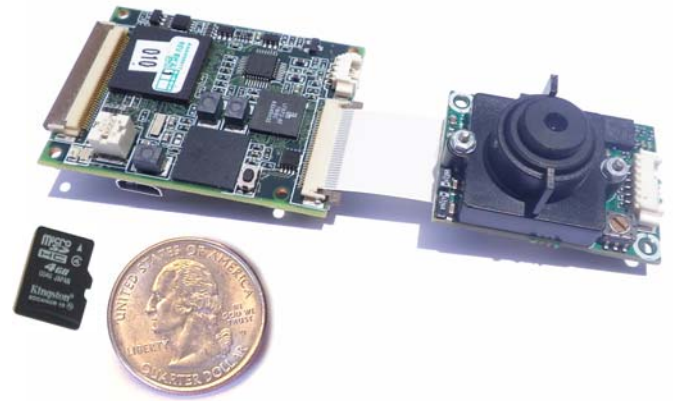




OnPoint™ ONBOARD

OnPoint OnBoard™ Vision Suite v3.0



OnPoint VPU™
1.9" x 1.35"
11 grams (.4oz)
2.1 watts

ePTZ - 5mp Imager
1.3" x 0.9"
9.2 gram (.32oz)
2.25 watts

Features:

- Target Tracking
- Video Stabilization
- Target Geo-location
- Click 'n Fly (clicking in video points gimbal & flies UAV)
- Terminal Guidance (available add on – sold separately)

- OnPoint VPU™ - Onboard vision processing unit
 - Digital video input
 - USB camera interface
 - Analog video input / output
 - Micro SD card slot, USB2.0 OTG, SPI, GPIO, Ethernet, Serial
 - Dual Core OMAP ARM/DSP processor (2Gb Flash, 1Gb DDR)
 - High speed recording of synchronized video and telemetry
 - Joystick control, Fixed track of commanded Lat/Lon, Video overlay
 - Electronic image stabilization and target tracking using advanced image processing
 - SDK provides bench test cables, USB joystick, video card, and gimbal control software
 - Integrated with Kestrel autopilot for seamless Click 'n fly / Terminal Guidance operation

- 5MP ePTZ Digital Imager
 - Electronic Pan/Tilt/Zoom
 - 4x digital zoom levels
 - High resolution still images
 - Inertial measurement aided stabilization & tracking
 - Gyro aided stabilization (gyros onboard imager)
 - Support for single or multi-Focal plane configurations

Benefits:

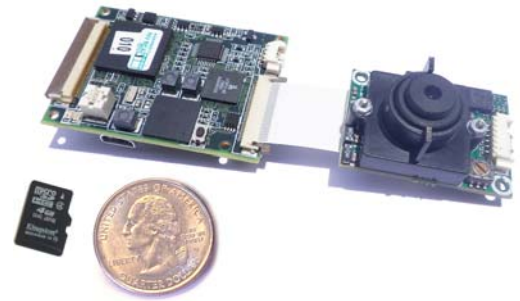
- Able to track through loss-of-link
- Able to track through noisy video
- Low latency feedback
- High performance tracking
- Save video/images onboard Micro SD
- Small & light weight
- Multiple video feeds, tracking targets simultaneously with OnPoint Onboard



Virtual Cockpit 3D with integrated OnPoint Onboard GUI – multiple video feeds

Procerus Perceptor DG™ Digital Gimbal

- Electrical Pan / Tilt / Zoom (digital gimbal – no moving parts)
- Gyro aided stabilization
- Micro SD card slot
- Common software for all Gimbal options
- Support for single or multi-focal plane configurations
- OnPoint VPU™ (Vision Processing Unit)
- OnPoint GUI: video record, playback, gimbal steering
- Joystick control, fixed track of commanded Lat/Lon and terrain aware geo-location of image center
- The OnPoint GUI application provides 3D maps for terrain data for situational awareness
- Gimbal developer's kit provides bench test cables, USB joystick, video card, and gimbal control software
- Advanced feature plug-ins provide object tracking, video stabilization, geo-localization, click 'n fly operation, and simulation/training interfaces



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** Users may upgrade to full OnPoint OnBoard™ feature set.
(Target Tracking, Geo-location, Video Stabilization. Terminal Guidance available as separate add-on)



Procerus' OnPoint™ Targeting application, [our ground based version for vision processing](#) (runs on your laptop) brings Object Tracking, Geo-localization, Video Stabilization, and Virtual Hover to small UAV platforms. OnPoint is innovative in its vision-centric focus to UAV guidance and control – easy to use vision-based “Click ‘n Fly” operation to fly the UAV and point the gimbal at desired targets, with a simple click of the mouse within the video (significantly reduces user load). This includes a “Virtual Hover” mode in which the video is presented from an unchanging vantage point, providing the perspective that would be achieved using a stationary hovering platform

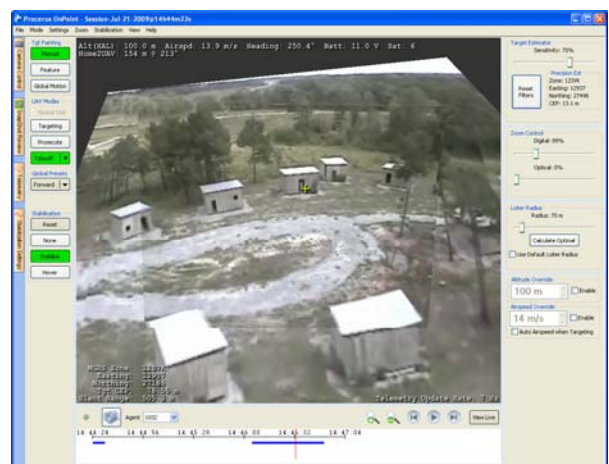
Video:

Tracking Car: www.procerus.com/video/track_car.wmv

Virtual Hover: www.procerus.com/video/virtual_hover.wmv

- Object Tracking, Geo-location, and Video Stabilization
- Click ‘n Fly operation (clicking in video points gimbal & flies UAV)
- New highly configurable GUI w/ dockable windows
- TIVO-like video pause / playback / record
- Snap shots appear in Virtual Cockpit GCS as clickable icons
- Improved Kalman filter target position / velocity estimation
- Position uncertainty estimates shown on video overlay

Ground Based Product: (runs on laptop)
www.procerus.com/Downloads/OnPoint2.0_Features.pdf



OnPoint Targeting application